



Curriculum Vitae

Dario Lanfranconi
MSc Arch ETH
Am Rain 11
CH-6005 Luzern
+41797010430

mail@dariolanfranconi.ch
www.dariolanfranconi.ch

Visual Arts

- 2017 Interactive Web documentary on Japanese architects for the Embassy of Switzerland in Tokyo
- 2016 Development of the annual report as a VR app for the Embassy of Switzerland in Tokyo
- 2015/6 Competition for the *Agenda 2030* conference exhibition of the Swiss Foreign Ministry/SDC, 1st price
Exhibition at Messe Zurich, with foreign minister Burkhalter and UN secretary general Ban-Ki Moon
- 2015 Interactive web documentary *Utopian Mullae-dong*
Summer campaign design for the Swiss Railways SBB
- 2013/5 Art and exhibition documentation for the Urs Meile Gallery for Chinese contemporary art, Lucerne
- 2012 Photographic reportage on Soviet modernism, published in the NZZ newspaper, Switzerland
Ongoing practice in architectural photography for various clients and institutions
Interior design for the *ChocoLux* Store, WestSea Center Beijing, China

Site Research and Documentaries

- 2015 *Utopian Mullae-dong* exhibition in Seoul, South Korea, supported by the Swiss Cultural Fund Korea
Project exhibition in Switzerland in collaboration with Lucerne University of Arts
- 2014/5 Mullae-dong neighbourhood research, resident interviews and spatial interventions, Seoul
- 2014 *Emmenbronx* exhibition for the Akku art foundation in Emmenbrücke, Switzerland
- 2013 *MonoSuisse* industrial site documentary and photographic archive of Emmenbrücke
- 2007/8 Site research on urban transformations in the Tel Aviv-Yafo region, Prof. Marc Angélil, ETH Zurich
- 2007 Interlaken riverbed study, landscape architecture studio with Prof. Christophe Girot, ETH Zurich

Architectural Practice

- 2013 Detail planning and renovation of the Greifensee bird observatory, Zurich
- 2010/3 Employment with Cometti Truffer architects, Lucerne
Project management of the *Parktower* highrise building, Zug
- 2009 Employment with Müller Sigrist architects, Zurich, collaboration on various competitions
- 2009 Employment with Adrian Streich architects, Zurich, feasibility studies for CS and UBS
- 2007 Internship at GigonGuyer architects, Zurich

Academic

- 2017 Teaching the architectural photography workshop at CAP school, Zurich
- 2015 New Media / Visual Arts diploma with Prof. Evert Ypma, Lucerne University of Arts
- 2008 MSc of Architecture, ETH Zurich, diploma with Prof. Christian Kerez
Master thesis with Prof. Marc Angélil on urban transformations in Tel Aviv-Yafo region
- 2007 Guest studies at the architectural department of the University of Buenos Aires, Argentina
- 2004 Assistant at the ETH Departement for School+Architecture
- 2002 English and photography studies at the Marshalltown Community College, Iowa, U.S.

- 1983 Born in Lucerne, Switzerland

Curriculum Vitae

Dario Lanfranconi
MSc Arch ETH
Am Rain 11
CH-6005 Luzern
+41797010430

mail@dariolanfranconi.ch
www.dariolanfranconi.ch

Clients and References: Visual Arts

Embassy of Switzerland in Tokyo
Swiss Agency for Development and Cooperation DEZA/SDC, Berne
Swiss Department for Foreign Affairs EDA
Swiss Cultural Fund Korea, Berne
University of Applied Arts Lucerne
Akku Art Foundation, Emmenbrücke

Clients and References: Architecture and Architectural Photography

Prof. Christian Kerez, Swiss Federal Institute of Technology ETH Zurich
Prof. Marc Angélil, ETH Zurich
Müller Sigrist Architects, Zurich
Jian Ge Investment Group, Beijing
Cometti Truffer Architects, Lucerne
Greifensee Foundation, Zurich

NZZ Newspaper, Zurich
Hochparterre Magazine, Zurich
Museum of Modern Art Appenzell, Appenzell
Béatrix & Consolascio Architects, Zurich
Helle Architecture, Zurich
Red Department, Zurich

Languages

German (Native), English (Excellent), Spanish (Good), French (Fair), Japanese (Beginner)

Skills and Software

Architectural conception and planning on small and large scales
Architectural drawing, modelling and rendering (ArchiCad, AutoCad, Cinema4d, Vray)
Research and analysis of urban areas, familiar with urban typologies and various research methods
Interviewing experience, strong skill in writing (English), communicating and structuring complex content
University-level teaching experience (architecture/visual arts)

Film and photography, including image editing and post-production (Photoshop, AfterEffects, Premiere Pro)
Experienced in digital media, social media and publishing strategies (including all Adobe CS Programs)
Basic web design skills (HTML5, CSS, CMS)
Interaction and game design knowledge (Unity3D, Max MSP, basic c# knowledge)
iOS / Android app design, including VR development